

AWdsMorro St. & Monterey St. Table Of Contents Project 1 Project 2 **Street Parking** Project 3 - 16







Downtown Photography



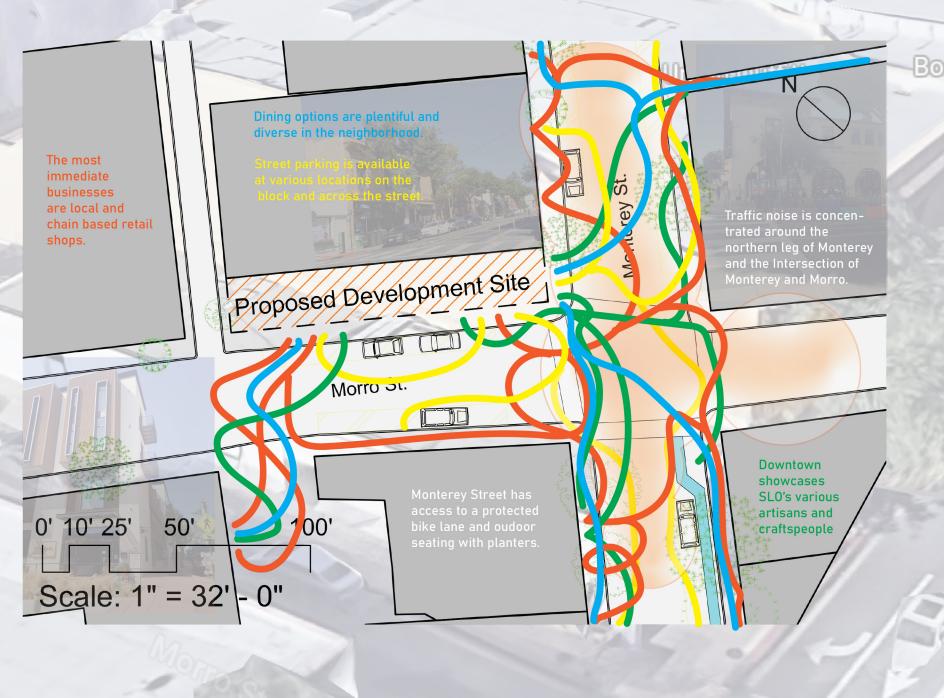








Analysis was composed of a mixture of sketching, photography, drawing, and diagramming.



NW Morro St. & Monterey St.

Situated in the heart of Downtown San Luis Obispo, within 2 blocks of City Hall, The Mission, and Higuera street simultaneously, NW Morro St. and Monterey St provides quick and easy access to the best SLO has to offer. The immediate neighborhood posesses numerous local restaurants, shops, and boutiques. This sunny slice of the central coast is a can't miss opportunity ready for new mixed-use development.

Noise

Retail

Buildings

Artisans

Bike Route

Dining

Greenery

Street Parking





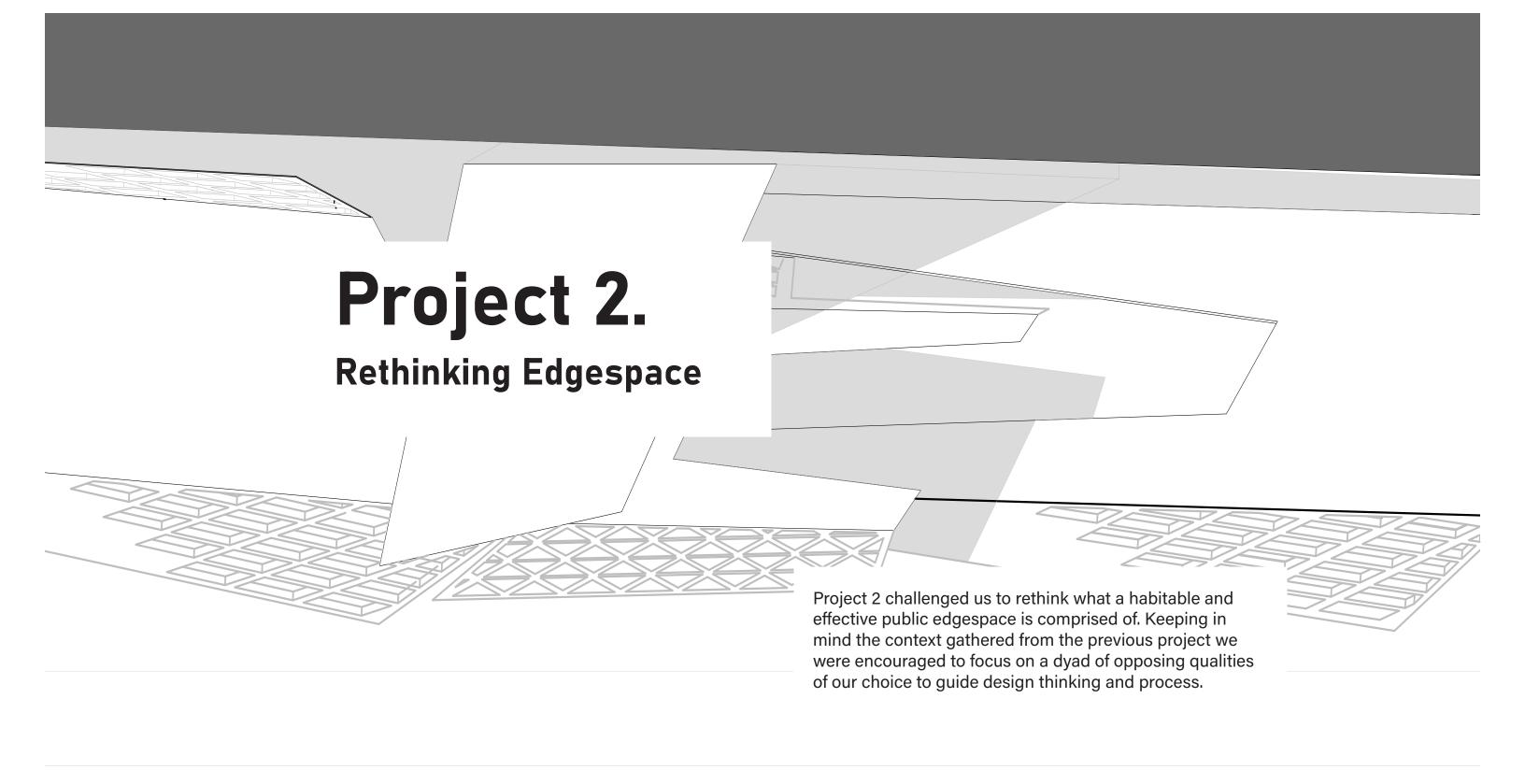
Reflections.

Project One set up the foundation on which the following projects were built. Through the analysis done it began to form mental connections between space, context, history, style, circulation, and functional utility.

I gained a greater appreciation for the district of Downtown and the various qualities that make it a functional and attractive region of the city.

In addition the assignment strongly challenged my graphic representation skills by requiring me to showcase my analysis in a visually legible and articulate manner.







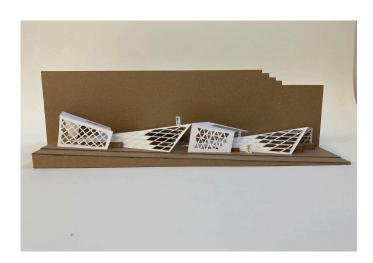
The first design, translated into the shown study model was centered around the tension between intermediate space and public space. The whole pavilion functions as a covered walkway with ensconced side passages that exit at regular intervals. It also implemented the idea of utilizing perforated planes to connect interior to exterior while providing shade against the harsh sunlight on the site.

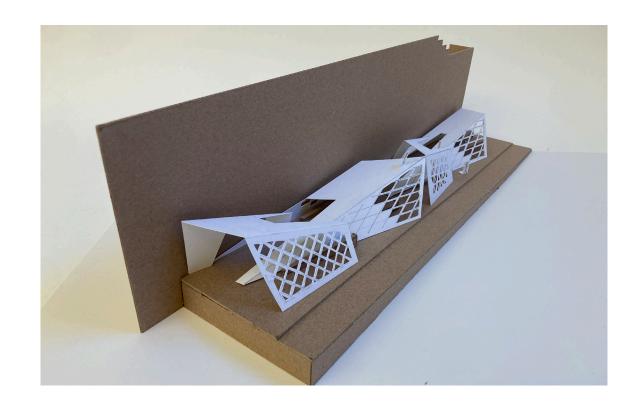








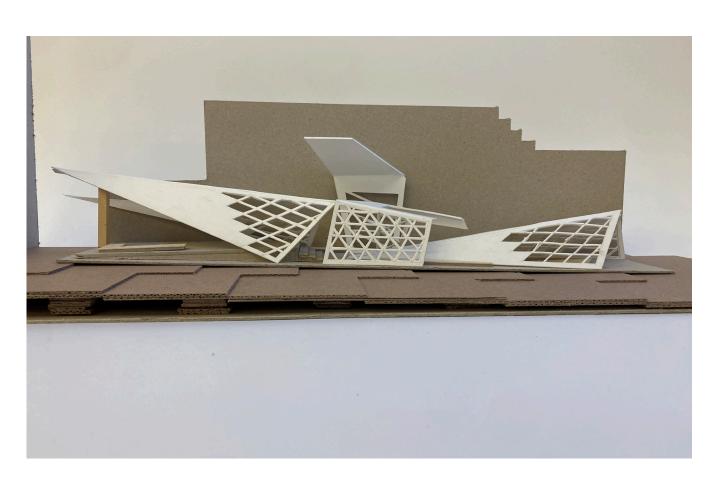


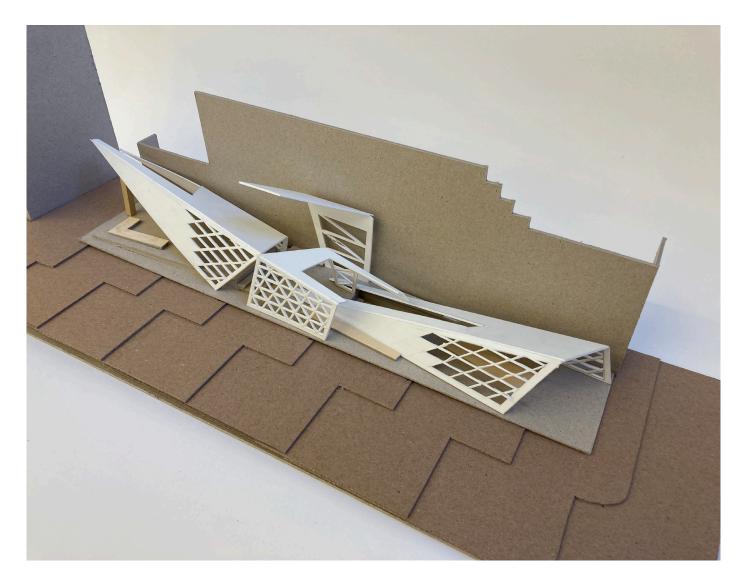


The second design took inspiration from the previous design and added dynamism. The major concept plays with the tension between the ground plane, the slope, and the roof planes, intersecting them together to create a fluid and dynamic public and simultaneously private space for visitors.

The strong forms of the shade structures double as surfaces to walk atop and bold expressions of sculptural form that accentuate the natural slope of the given site location along Morro St.

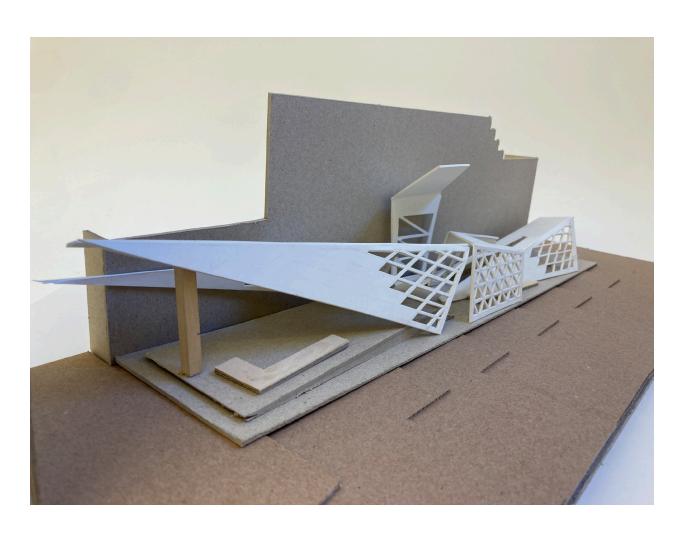






The third design brought the concepts presented in the second model and completed them while containing a more dynamic expression of form.

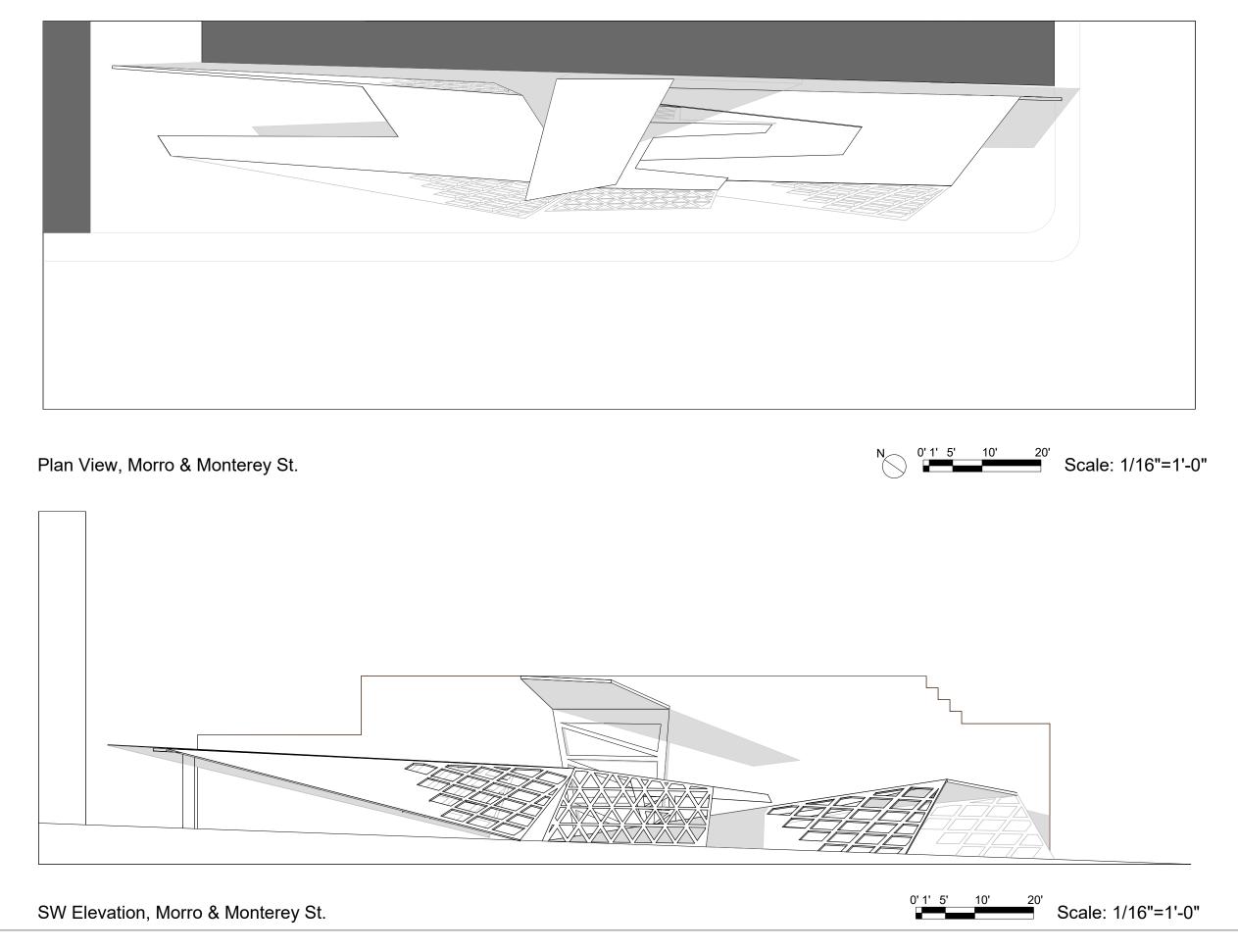
Just as before the structure is composed of angled perforated planes and panels that create a semipermeable indoor/outdoor environment in an intriguing 3-dimensional environment of excavated, elevated, and rooftop walking and sitting areas that respond to the slope of the site.











ARCH 251, Assignment 02

Ian Spangler, Section 06, David Cassil

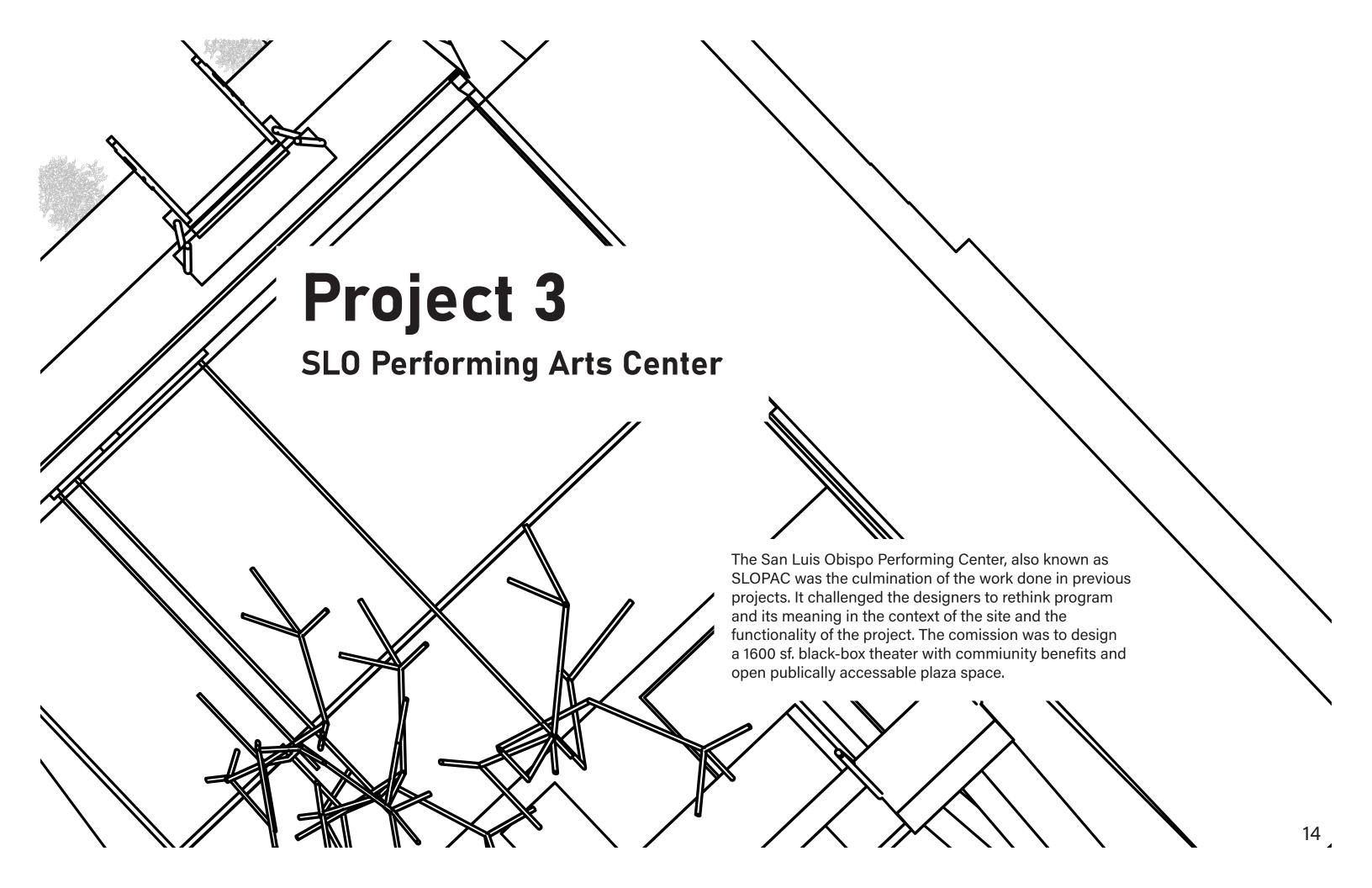
Reflections.

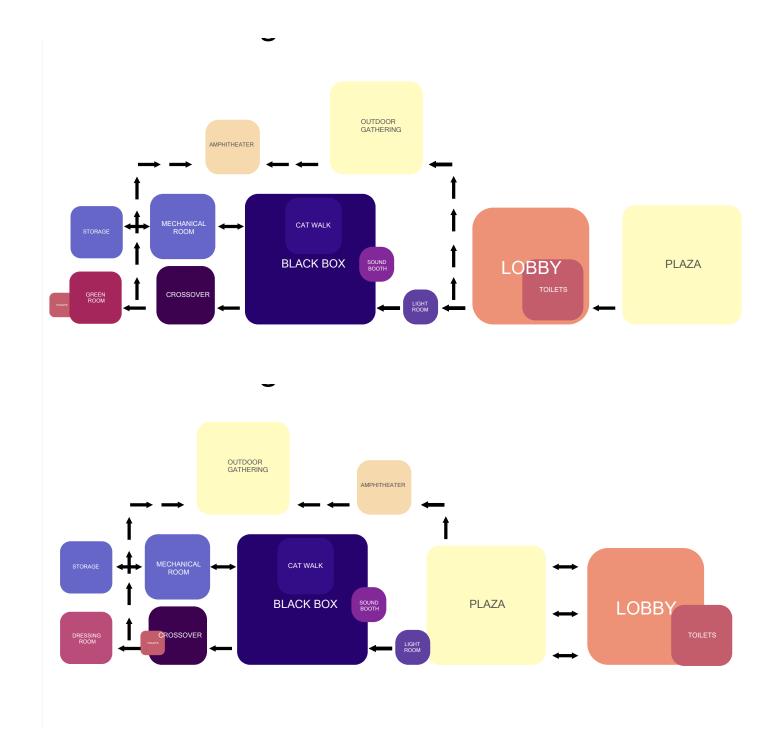
Project two expanded the scope of studio, allowing us to take the information gathered by the previous project and applying it to the development of design concepts that engage the question of what habitable, functional, and engaging public edgespaces actually are.

The constraints to work primarily through physical modelmaking challeged my 3D visualization skills and my craftsmanship without the aid of CAD or computer controlled manufacturing equipment like 3D-printers, laser cutters, and cnc mills.

Developing the edgespace also set the table for the following project located on the same site with the same conditions. The sense gained working on the site for project 2 made the creative process for project 3 richer and more successful.







Black Box	1600sf
Lobby	500sf
Plaza	1500sf
Crossover SP	320sf
Green Rooms A C	400sf
Storage	400sf
Restrooms PR	350sf
Light/Sound Lock	90sf
Dressing Rooms GR	400sf
Catwalk A M	300sf
Mechanical Room	400sf
Box Office	120sf
Sound Booth	90sf

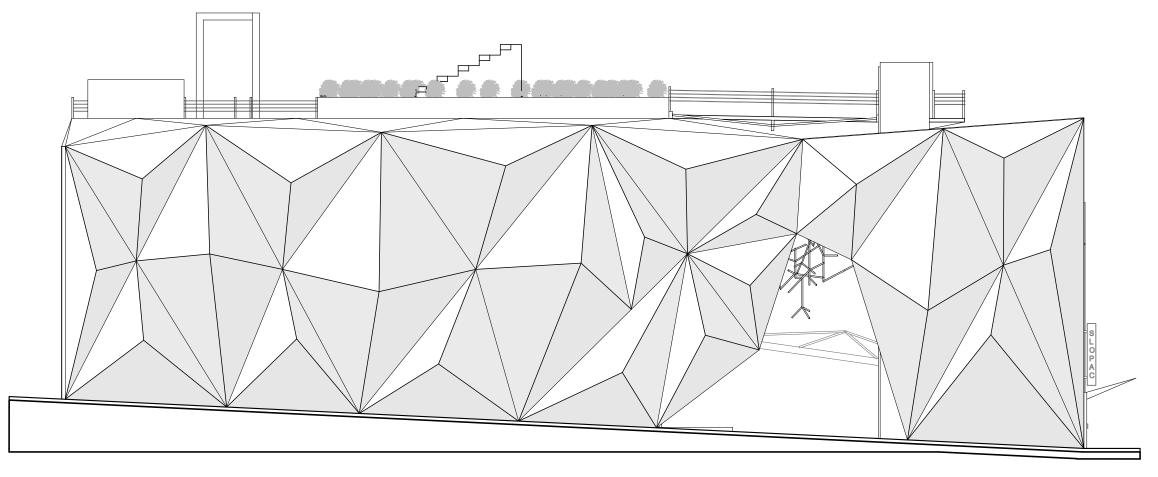
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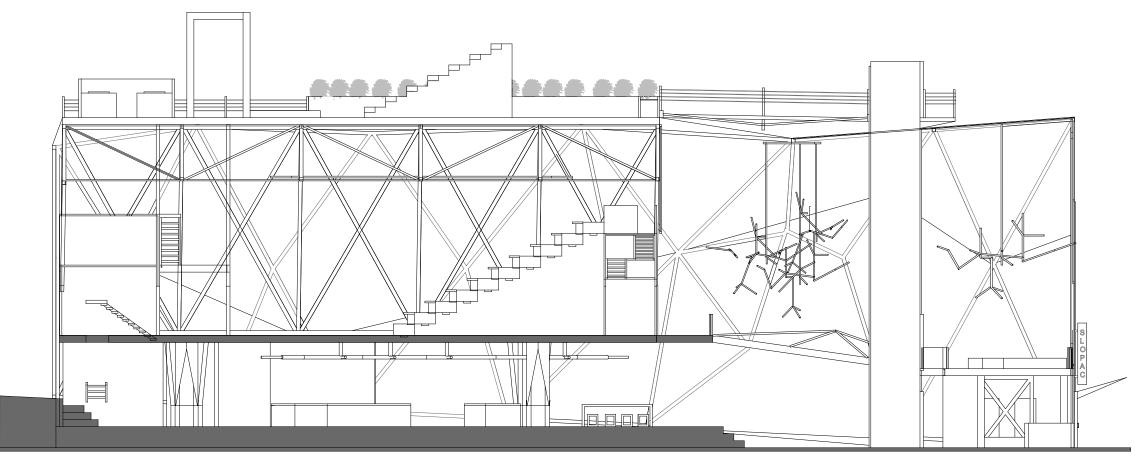




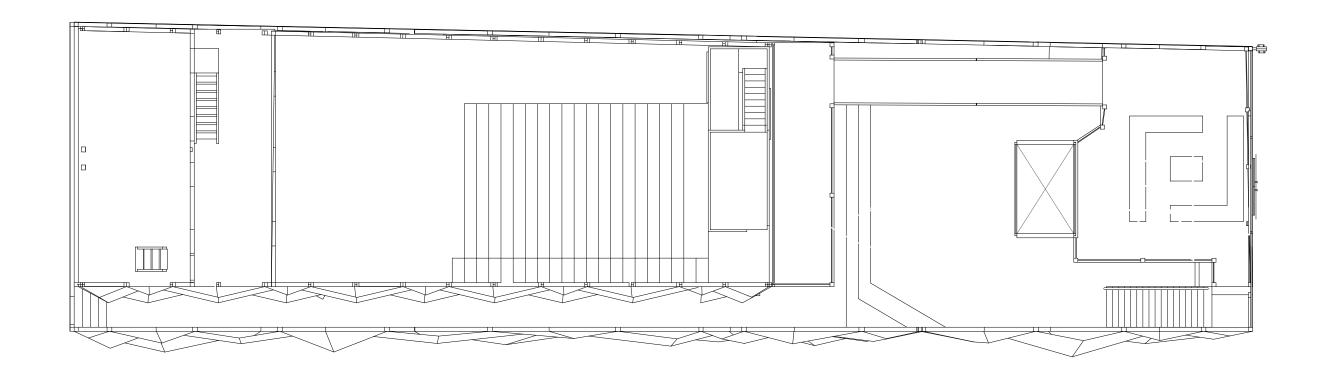
Both freehand sketching and physical modelmaking were utilized in the creation process of the final design, which encapsulated the lessons learned and the concepts utilized in the previous projects and prototypes. This included indoor/outdoor space, perforated planes, and bold visual forms that respond to the site.

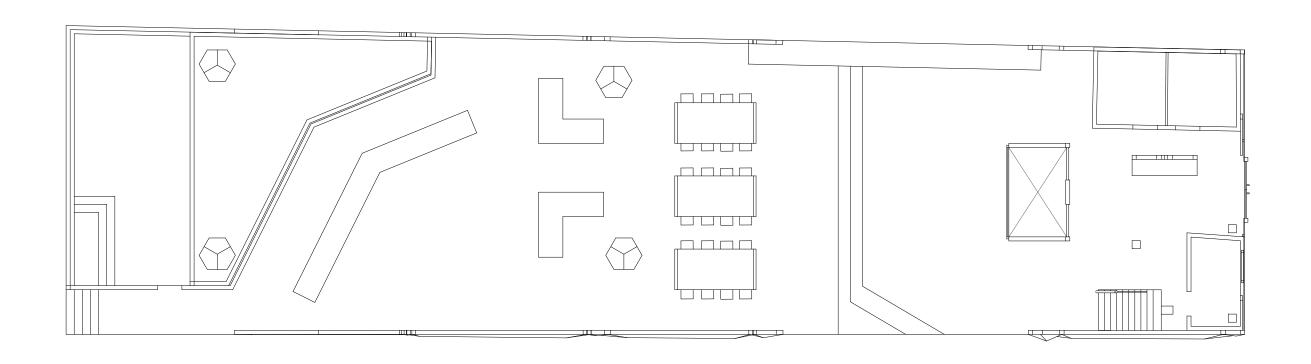


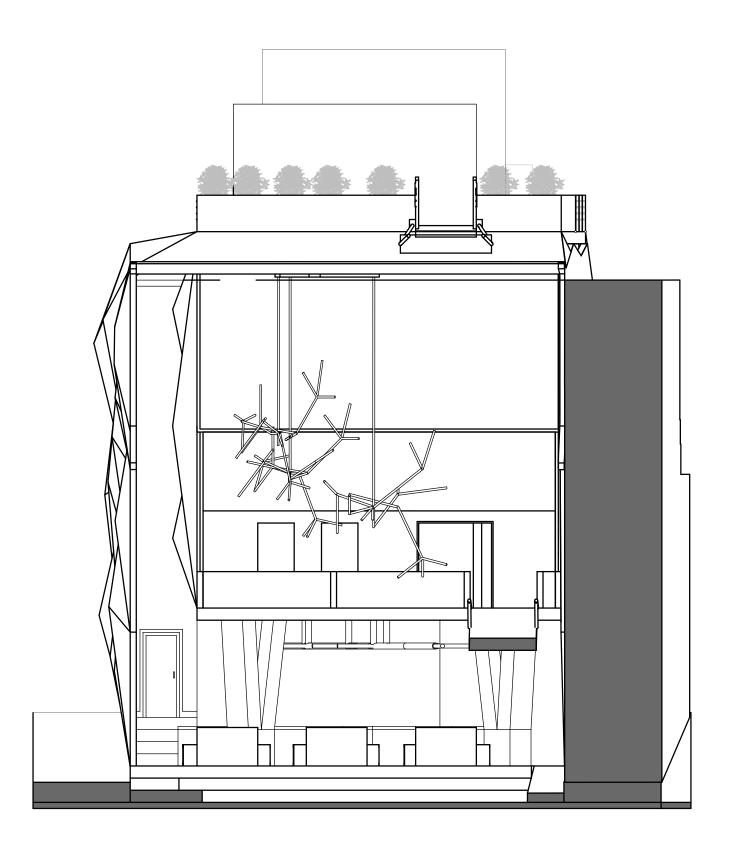


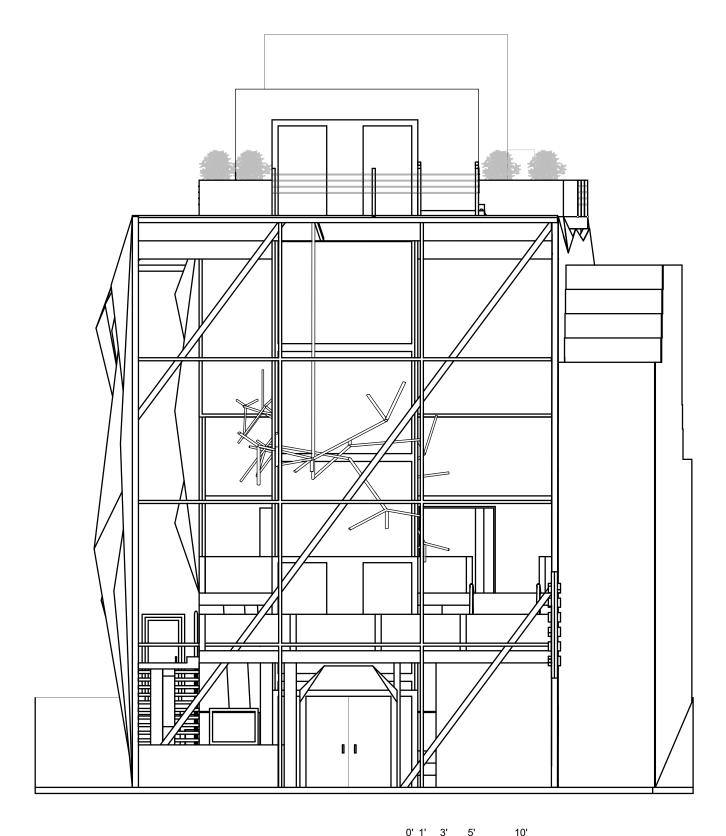


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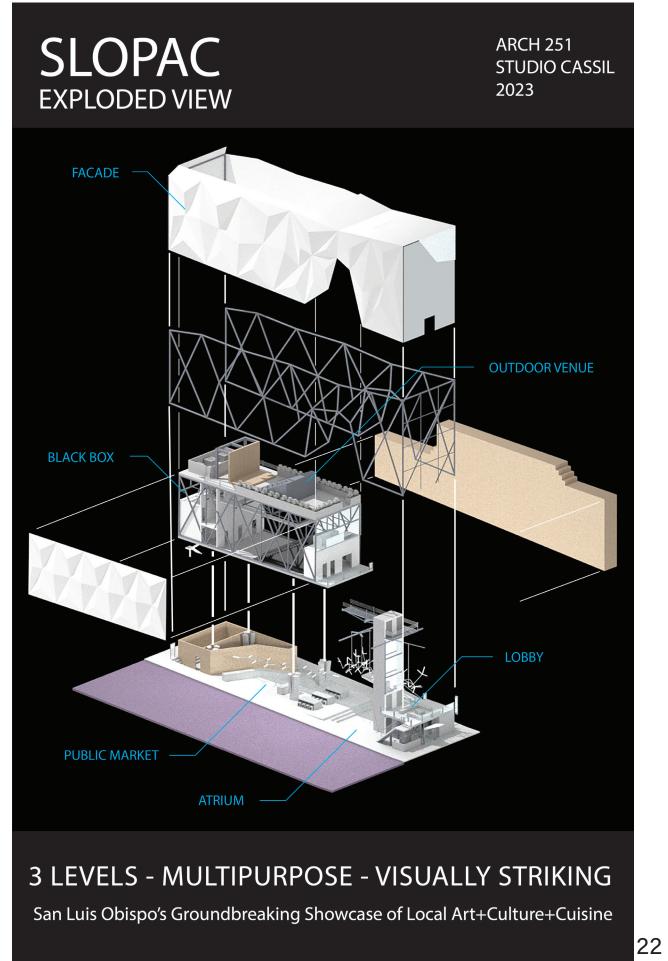


ARCH 251, MONTEREY ST ELEVATION + SECTION

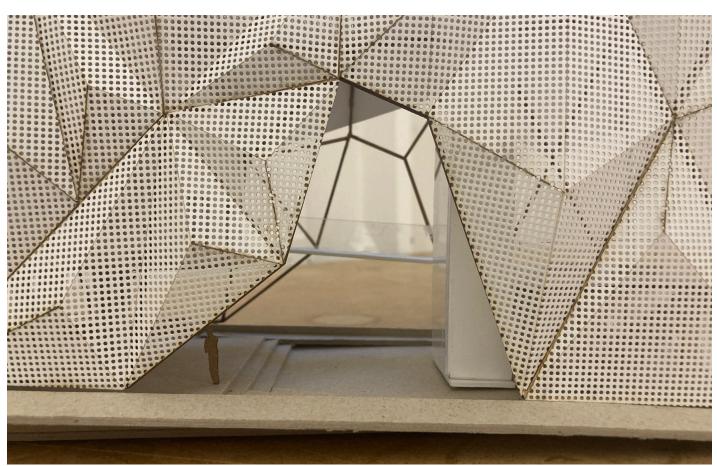
Ian Spangler, Studio Cassil Fall 2023











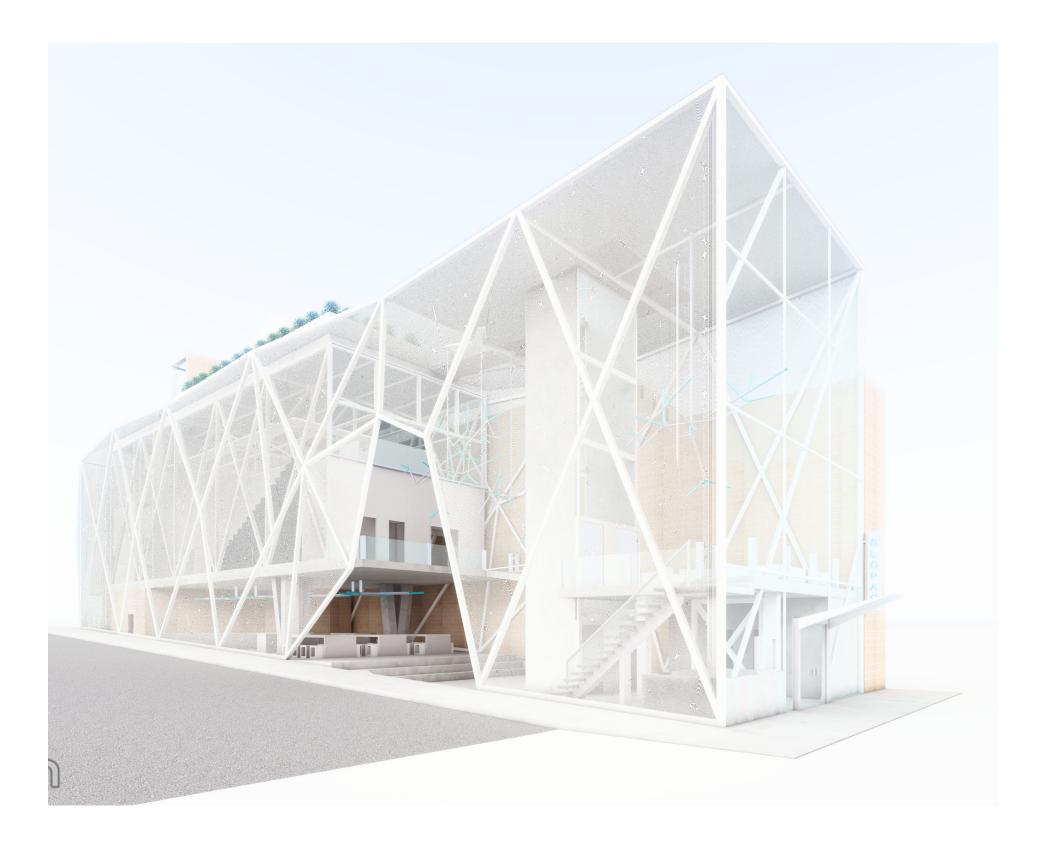


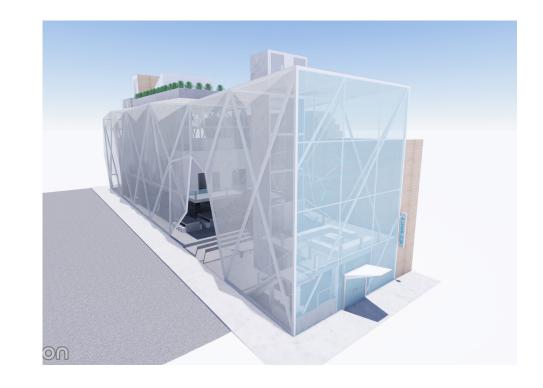


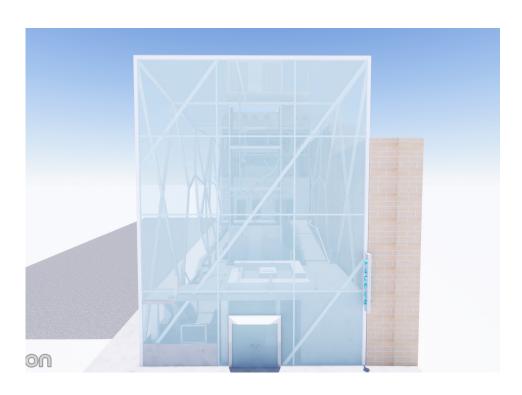












Reflections.

Project One Three was the culmination of all the work previously completed throughout the quarter, and it was by far the most rewarding.

Getting to think about the spatial constraints, the program, circulation, and function in a realistic project on the scale of a performing arts center was highly enjoyable and taxing in the best possible manner. I even managed to create a video that cannot be shown here of the extensive 3D model of SLOPAC.

I learned a lot and grew considerably throughout fall quarter of design studio and I plan on taking the lessons learned and using them to continue my progress as a designer.

